Kings Cup Rules

Place a cup in the middle of the table, the King’s Cup. Now spread a deck of cards around the cup. Each turn a player reveals a card. Each card has an action. Those actions are as followed:

**Give 2**
Pick a player. This player takes 2 sips.

**Take 1**
Drink 1 sip.

**Give 2, Take 2**
Drink 2 sips and pick a player that drinks 2 sips.

**For the Boys**
All men must drink.

**For the Girls**
All woman must drink.

**Thumb Master**
You are the Thumb Master. You can place your thumb at the table anytime. Everyone must follow. The last to do so must drink.

**Drinking Mate**
Choose a person to be your mate. They drink whenever you drink for the rest of the game.

**Rhyme**
Choose a word. Take rounds saying rhyming words. First to pause or miss must drink.

**Social**
Everyone drinks.

**Make-a-Rule**
If someone breaks it, they must drink.

**King’s Cup**
Pour your drink into the cup. The fourth person who gets this card must drink the cup.

**Waterfall**
Start drinking. Everyone must drink as long as you drink. You can stop at any time.

**Category**
Choose a category. Take turns naming an item in chosen category. First to pause or miss must drink. (E.g: Car brands, cheese, Pokemons)

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